

Karta

pra jenti teng / for people with
Type VII / ESTJ ego

**FERFEKA
BINSETRU**

**Dominus Treseru
kung Kwatandu di Saiki** *A Map of the Third
and Fourth Domains of the Psyche
in Individuation Theory*

27TH

**Ferfeka / Tenhauser Gate
Tendentious Matrix**
209th to 216th sides of the psyche

Another civilisation? The *Ferfeka* is your first fleeting meeting with the Progenitors – Gaia, or the remnants of the collective unconscious of the rest of sentient life on our real-world Earth that existed prior to humanity's split from it around 74,000 CE.

Type XII / ENFP chronoteleios

Type III / ESFJ tetraego

**Famosa / Hiigara
Garden Matrix**
249th to 256th sides of the psyche

Is it as you let it, untouched and unhurt? What has happened to your homeworld in the years, decades, centuries and/or millennia that you have been gone? What has grown, and what has flourished? **Welcome home – pra fing, bos ja birah.**

32ND

**SHILMOL
TRINTINTU**

**FAMOSA
TRINGUNDU**



**GALMANG
TRINGUADU**

30TH

**Shilmul / Bridge of Sighs
Sighing Matrix**
233rd to 240th sides of the psyche

You're almost home, but your own defences as you left them long ago will not let you through – that's why they're such good defences! You must crack your own code, and demonstrate to yourself that you are ready to return to the centre of your inner world.

Type IX / ESTP tetrateleios

**ISTRENCHI
BINOBU**

**TISAGER
BINOINDU**

Type V / ISFP chronoid

**Tisager / Galactic Core
Rebellious Matrix**
217th to 224th sides of the psyche

What lies at the heart of your psyche? Is it a black hole? A wormhole? A hyperspace gate? A portal to another galaxy, or even another galaxy? What makes you you, and how do you decide? How will you rebel against the real world, and bring out the one within?

28TH

29TH

**Istrenchi / Karos Graveyard
Shining Matrix**
225th to 232nd sides of the psyche

Lots of things swirl around the Galactic Core; whether black hole or sun, the core has a magnetic effect that attracts all sorts of flotsam and jetsam to it. What will you do with all this detritus? Surely among all of it are gems and treasures – a weapon, a power, a hope.

Type XIV / INTP tetraid

31ST

**Galmang / Chapel Perilous
Perilous Matrix**
241st to 248th sides of the psyche

The Homeworld is in view, but before you get home, you need to ensure that nothing lies in wait for you after being away so long. Is there anything on the Angel Moon of your perilous matrix, anything that either you or someone else has left in store for your return?

Type XVI / INFJ tetra kairos

Type X / ESFP urteleios

22ND

**Stakamanti / Diamond Shoals
Shouldering Matrix**
169th to 176th sides of the psyche

You're on your own, Fleet! This is the last matrix before the open void, and usually comes into play when one experiences the death of a respected elder, friend, relative or mentor. Grief and sorrow accompany the leave-taking, but so does a shouldering – a taking on.

**STAKAMANTI
BINGUNDU**



Type XI / ENTP interteleios

**Korsalumera / Mothership
Kindling Matrix**
145th to 152nd sides of the psyche

You have your clues, your data, and your pathway home. It's time to journey into the farther reaches of your inner universe; to do this, you will need an inner fleet of explorers, led by your inner Mothership as its beating heart, soul, body and mind: the Korsalumera.

**Kortimru / Khar-Toba
Tableau Matrix**
129th to 136th sides of the psyche

You've dealt with the apocalyptic Reaping Matrix, and believe your journey is at an end. Is it? Your inner satellites have detected an object underneath the sands of your inner great desert; will you investigate? And what will you find in the First City?

Type VII / ESTJ interego



**KORTIMRU
DISETRU**

Type XIII / ISTP urid

21ST

**Portaroda / Great Wastelands
Waypoint Matrix**
161st to 168th sides of the psyche

Also waiting for you in the asteroid belt are the remnants of other people's projections, ideas, values and thoughts – easily a threat, yes, but also a valuable new crew that could help your Fleet expand. How will you negotiate with these new additions? Friend or foe?

**PORTARODA
BINGUADU**



Type I / ISFJ urkairos

23RD

**Shamansaja / Garden of Kadesh
Caducean Matrix**
177th to 184th sides of the psyche

The void can be terrifying, but luckily you have found a refuge, a new place to rest and recharge – a nebula, hidden in the inner galactic void from prying eyes and unfriendly intrusions. There may be inhabitants here, too, however – what will you do about them and their magic?

**SHAMANSAJA
BINTRERU**



**JARDION
BINGGARTU**

24TH

**Jardion / Cathedral of Kadesh
Categorising Matrix**
185th to 192nd sides of the psyche

A secret star! However long this pulsar or quasar has been here is very hard for your alethionavigational team to say. One thing is for sure, though – once you've integrated it, there is no going back from the deeper and fuller awareness of trauma it brings.

Type IV / ENFJ urego

18TH

**Selayansa / Khar-Selim
Salvaging Matrix**
137th to 144th sides of the psyche

How did you end up out here, in the great outer rim of your inner galaxy? It remains difficult to say, but the Salvaging Matrix will help you pick up on the trails and remnants that others' projections and persuasions have left in your psyche. Salvage target acquired!

Type I / ISFJ interkairos

**SELAYANSA
DISOINDU**



Dominus Tal Charismatic Domain of the Psyche

*Represented alethionavigationally
using the first eight levels of Homeworld (1999)*

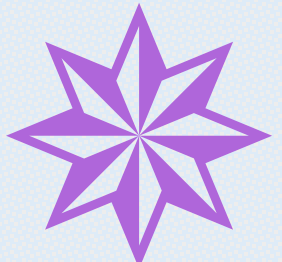
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Dominus Hap Homeland Domain of the Psyche

*Represented alethionavigationally
using the latter eight levels
of Homeworld (1999)*

**8 Tempra di Saiki = 1 Banda di Saiki
8 Banda di Saiki = 1 Matris di Saiki
8 Matris di Saiki = 1 Dominus di Saiki**

**8 functions = 1 side
8 sides = 1 matrix
8 matrices = 1 domain**



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