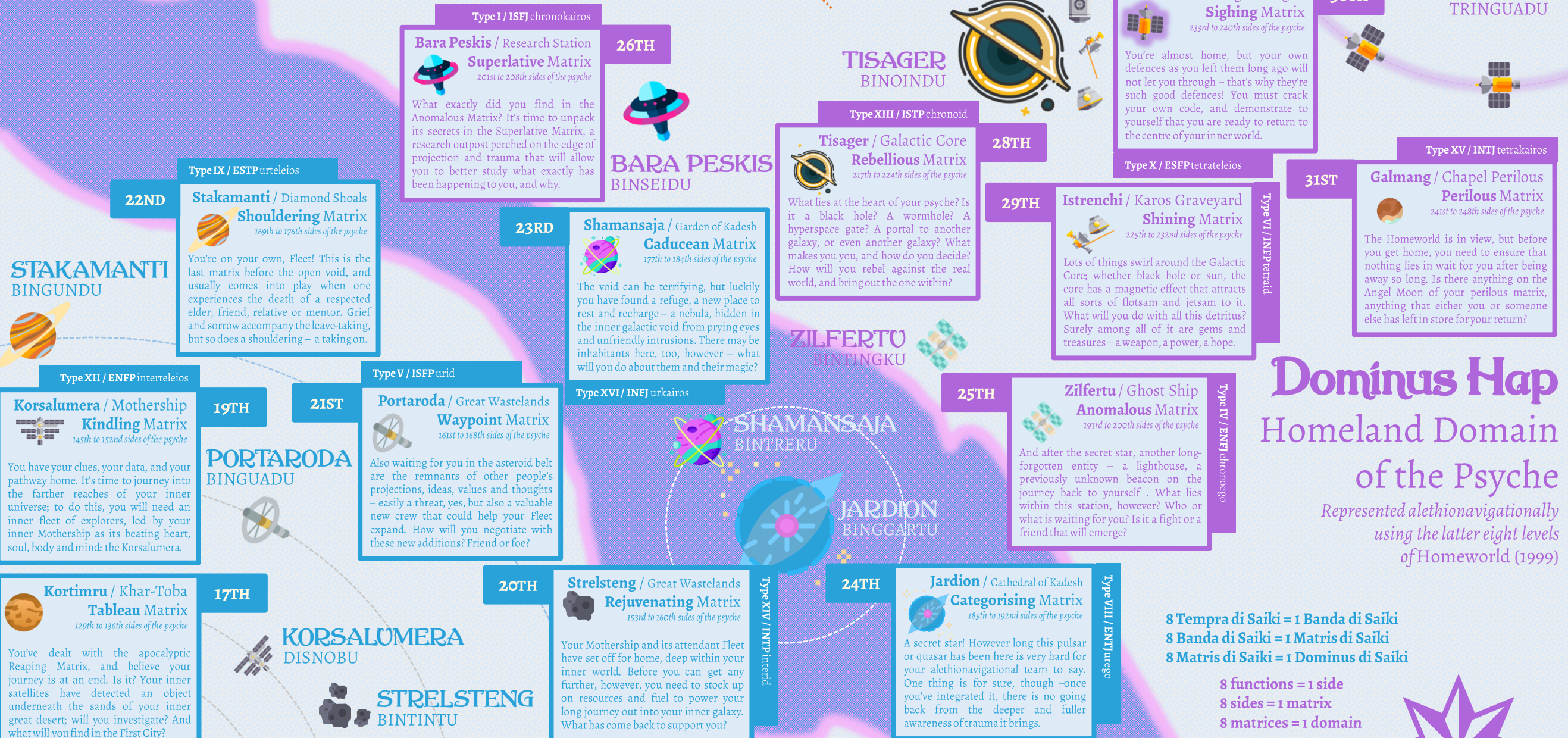


Karta

pra jenti teng / for people with
Type III / ESFJ ego

Dominus Treseru kung Kwatandu di Saiki *A Map of the Third and Fourth Domains of the Psyche in Individuation Theory*



27TH
Ferfeka / Tenhauser Gate Tendentious Matrix
209th to 216th sides of the psyche
 Another civilisation? The *Ferfeka* is your first fleeting meeting with the Progenitors – Gaia, or the remnants of the collective unconscious of the rest of sentient life on our real-world Earth that existed prior to humanity's split from it around 74,000 CE.
 Type XI / ENTP chronoteleios

32ND
Famosa / Hiigara Garden Matrix
249th to 256th sides of the psyche
 Is it as you let it, untouched and unhurt? What has happened to your homeworld in the years, decades, centuries and/or millennia that you have been gone? What has grown, and what has flourished? **Welcome home – pra fing, bos ja birah.**
 Type VII / ESFJ tetraego

SHILMOL TRINTINTU
FAMOSA TRINGUNDU
GALMANG TRINGUADU
HAP

Type I / ISFJ chronokairos
26TH
Bara Peskis / Research Station Superlative Matrix
201st to 208th sides of the psyche
 What exactly did you find in the Anomalous Matrix? It's time to unpack its secrets in the Superlative Matrix, a research outpost perched on the edge of projection and trauma that will allow you to better study what exactly has been happening to you, and why.
BARA PESKIS BINSEIDU

ISTRENCHI BINOBU
TISAGER BINOINDU
Type XIII / ISTP chronoid

30TH
Shilmul / Bridge of Sighs Sighing Matrix
233rd to 240th sides of the psyche
 You're almost home, but your own defences as you left them long ago will not let you through – that's why they're such good defences! You must crack your own code, and demonstrate to yourself that you are ready to return to the centre of your inner world.
 Type X / ESFP tetrateleios

Type XV / INTJ retrakairos
31ST
Galmang / Chapel Perilous Perilous Matrix
241st to 248th sides of the psyche
 The Homeworld is in view, but before you get home, you need to ensure that nothing lies in wait for you after being away so long. Is there anything on the Angel Moon of your perilous matrix, anything that either you or someone else has left in store for your return?

Type IX / ESTP urteleios
22ND
Stakamanti / Diamond Shoals Shouldering Matrix
169th to 176th sides of the psyche
 You're on your own, Fleet! This is the last matrix before the open void, and usually comes into play when one experiences the death of a respected elder, friend, relative or mentor. Grief and sorrow accompany the leave-taking, but so does a shouldering – a taking on.
STAKAMANTI BINGUNDU

23RD
Shamansaja / Garden of Kadesh Caducean Matrix
177th to 184th sides of the psyche
 The void can be terrifying, but luckily you have found a refuge, a new place to rest and recharge – a nebula, hidden in the inner galactic void from prying eyes and unfriendly intrusions. There may be inhabitants here, too, however – what will you do about them and their magic?
SHAMANSAJA BINTREURU

28TH
Tisager / Galactic Core Rebellious Matrix
217th to 224th sides of the psyche
 What lies at the heart of your psyche? Is it a black hole? A wormhole? A hyperspace gate? A portal to another galaxy, or even another galaxy? What makes you you, and how do you decide? How will you rebel against the real world, and bring out the one within?
ZILFERTU BINTINGKU

29TH
Istrenchi / Karos Graveyard Shining Matrix
225th to 232nd sides of the psyche
 Lots of things swirl around the Galactic Core; whether black hole or sun, the core has a magnetic effect that attracts all sorts of flotsam and jetsam to it. What will you do with all this detritus? Surely among all of it are gems and treasures – a weapon, a power, a hope.
 Type VI / INFP tetraid

Type IV / ENFJ chronoego
25TH
Zilfertu / Ghost Ship Anomalous Matrix
193rd to 200th sides of the psyche
 And after the secret star, another long-forgotten entity – a lighthouse, a previously unknown beacon on the journey back to yourself. What lies within this station, however? Who or what is waiting for you? Is it a fight or a friend that will emerge?

Type XII / ENFP interteleios
19TH
Korsalumera / Mothership Kindling Matrix
145th to 152nd sides of the psyche
 You have your clues, your data, and your pathway home. It's time to journey into the farther reaches of your inner universe; to do this, you will need an inner fleet of explorers, led by your inner Mothership as its beating heart, soul, body and mind: the Korsalumera.
PORTARODA BINGUADU

Type V / ISFP urid
21ST
Portaroda / Great Wastelands Waypoint Matrix
161st to 168th sides of the psyche
 Also waiting for you in the asteroid belt are the remnants of other people's projections, ideas, values and thoughts – easily a threat, yes, but also a valuable new crew that could help your Fleet expand. How will you negotiate with these new additions? Friend or foe?
STRELSTENG BINTINTU

Type XVI / INFJ urkairos
20TH
Strelsteng / Great Wastelands Rejuvenating Matrix
153rd to 160th sides of the psyche
 Your Mothership and its attendant Fleet have set off for home, deep within your inner world. Before you can get any further, however, you need to stock up on resources and fuel to power your long journey out into your inner galaxy. What has come back to support you?
JARDION BINGGARTU

24TH
Jardion / Cathedral of Kadesh Categorising Matrix
185th to 192nd sides of the psyche
 A secret star! However long this pulsar or quasar has been here is very hard for your alethionavigational team to say. One thing is for sure, though – once you've integrated it, there is no going back from the deeper and fuller awareness of trauma it brings.
 Type VIII / ENTJ urego

Dominus Hap Homeland Domain of the Psyche *Represented alethionavigationally using the latter eight levels of Homeworld (1999)*

Type III / ESFJ interego
17TH
Kortimru / Khar-Toba Tableau Matrix
129th to 136th sides of the psyche
 You've dealt with the apocalyptic Reaping Matrix, and believe your journey is at an end. Is it? Your inner satellites have detected an object underneath the sands of your inner great desert; will you investigate? And what will you find in the First City?
KORTIMRU DISOINDU

18TH
Selayansa / Khar-Selim Salvaging Matrix
137th to 144th sides of the psyche
 How did you end up out here, in the great outer rim of your inner galaxy? It remains difficult to say, but the Salvaging Matrix will help you pick up on the trails and remnants that others' projections and persuasions have left in your psyche. Salvage target acquired!
KORSALUMERA DISNOBU

Type XIV / INTP intercid
20TH
Strelsteng / Great Wastelands Rejuvenating Matrix
153rd to 160th sides of the psyche
 Your Mothership and its attendant Fleet have set off for home, deep within your inner world. Before you can get any further, however, you need to stock up on resources and fuel to power your long journey out into your inner galaxy. What has come back to support you?
STRELSTENG BINTINTU

Type VIII / ENTJ urego
24TH
Jardion / Cathedral of Kadesh Categorising Matrix
185th to 192nd sides of the psyche
 A secret star! However long this pulsar or quasar has been here is very hard for your alethionavigational team to say. One thing is for sure, though – once you've integrated it, there is no going back from the deeper and fuller awareness of trauma it brings.
JARDION BINGGARTU

8 Tempra di Saiki = 1 Banda di Saiki
8 Banda di Saiki = 1 Matris di Saiki
8 Matris di Saiki = 1 Dominus di Saiki
8 functions = 1 side
8 sides = 1 matrix
8 matrices = 1 domain

TAL
SELAYANSA DISOINDU
KORTIMRU DISOINDU

Dominus Tal Charismatic Domain of the Psyche *Represented alethionavigationally using the first eight levels of Homeworld (1999)*

*Ja fazeh di Kevin Martens Wong
 Omimerliang di Pedra Draku
 sibrih Microsoft PowerPoint
 Duminggu 20 Almantas 2022
 Created by Kevin Martens Wong
 Merlionsman of the Republic of Singapore
 using Microsoft PowerPoint
 on Sunday 20 November 2021*

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