

Karta

pra jenti teng / for people with
Type XIII / ISTP ego

Dominus Treseru
kung Kwatandu di Saiki *A Map of the Third*
and Fourth Domains of the Psyche
in Individuation Theory

FERFEKA
 BINSETRU

27TH **Ferfeka / Tenhauser Gate**
Tendentious Matrix
209th to 216th sides of the psyche

Another civilisation? The *Ferfeka* is your first fleeting meeting with the Progenitors – Gaia, or the remnants of the collective unconscious of the rest of sentient life on our real-world Earth that existed prior to humanity's split from it around 74,000 CE.

Type XVI / INFJ chronoteleios

32ND **Famosa / Hiigara**
Garden Matrix
249th to 256th sides of the psyche

Is it as you let it, untouched and unhurt? What has happened to your homeworld in the years, decades, centuries and/or millennia that you have been gone? What has grown, and what has flourished? **Welcome home – pra fing, bos ja birah.**

Type V / ISFP tetraego

SHILMOL
 TRINTINTU



FAMOSA
 TRINGUNDU

GALMANG
 TRINGUADU

30TH **Shilmul / Bridge of Sighs**
Sighing Matrix
233rd to 240th sides of the psyche

You're almost home, but your own defences as you left them long ago will not let you through – that's why they're such good defences! You must crack your own code, and demonstrate to yourself that you are ready to return to the centre of your inner world.

Type II / ISTJ tetrateleios



Type IX / ESTP chronokairos

26TH **Bara Peskis / Research Station**
Superlative Matrix
201st to 208th sides of the psyche

What exactly did you find in the Anomalous Matrix? It's time to unpack its secrets in the Superlative Matrix, a research outpost perched on the edge of projection and trauma that will allow you to better study what exactly has been happening to you, and why.



BARA PESKIS
 BINSEIDU

ISTRENCHI
 BINOBU

TISAGER
 BINOINDU



Type III / ESFJ chronoid

28TH **Tisager / Galactic Core**
Rebellious Matrix
217th to 224th sides of the psyche

What lies at the heart of your psyche? Is it a black hole? A wormhole? A hyperspace gate? A portal to another galaxy, or even another galaxy? What makes you you, and how do you decide? How will you rebel against the real world, and bring out the one within?

29TH **Istrenchi / Karos Graveyard**
Shining Matrix
225th to 232nd sides of the psyche

Lots of things swirl around the Galactic Core; whether black hole or sun, the core has a magnetic effect that attracts all sorts of flotsam and jetsam to it. What will you do with all this detritus? Surely among all of it are gems and treasures – a weapon, a power, a hope.

Type VIII / ENTP tetraid

31ST

Type XII / ENFP tetrakairos

Galmang / Chapel Perilous
Perilous Matrix
241st to 248th sides of the psyche

The Homeworld is in view, but before you get home, you need to ensure that nothing lies in wait for you after being away so long. Is there anything on the Angel Moon of your perilous matrix, anything that either you or someone else has left in store for your return?

Type I / ISFJ urteleios

22ND **Stakamanti / Diamond Shoals**
Shouldering Matrix
169th to 176th sides of the psyche

You're on your own, Fleet! This is the last matrix before the open void, and usually comes into play when one experiences the death of a respected elder, friend, relative or mentor. Grief and sorrow accompany the leave-taking, but so does a shouldering – a taking on.

STAKAMANTI
 BINGUNDU



23RD **Shamansaja / Garden of Kadesh**
Caducean Matrix
177th to 184th sides of the psyche

The void can be terrifying, but luckily you have found a refuge, a new place to rest and recharge – a nebula, hidden in the inner galactic void from prying eyes and unfriendly intrusions. There may be inhabitants here, too, however – what will you do about them and their magic?

ZILFERTU
 BINTINGKU



SHAMANSAJA
 BINTREURU

JARDION
 BINGGARTU

25TH **Zilfertu / Ghost Ship**
Anomalous Matrix
193rd to 200th sides of the psyche

And after the secret star, another long-forgotten entity – a lighthouse, a previously unknown beacon on the journey back to yourself. What lies within this station, however? Who or what is waiting for you? Is it a fight or a friend that will emerge?

Type XIV / INTJ chronoego

Dominus Hap
 Homeland Domain
 of the Psyche
Represented alethionavigationally
using the latter eight levels
of Homeworld (1999)

Type XV / INTJ interteleios

19TH **Korsalumera / Mothership**
Kindling Matrix
145th to 152nd sides of the psyche

You have your clues, your data, and your pathway home. It's time to journey into the farther reaches of your inner universe; to do this, you will need an inner fleet of explorers, led by your inner Mothership as its beating heart, soul, body and mind: the Korsalumera.

PORTARODA
 BINGUADU



Type VII / ESTJ urid

21ST **Portaroda / Great Wastelands**
Waypoint Matrix
161st to 168th sides of the psyche

Also waiting for you in the asteroid belt are the remnants of other people's projections, ideas, values and thoughts – easily a threat, yes, but also a valuable new crew that could help your Fleet expand. How will you negotiate with these new additions? Friend or foe?

Type XI / ENTP purkairos

17TH **Kortimru / Khar-Toba**
Tableau Matrix
129th to 136th sides of the psyche

You've dealt with the apocalyptic Reaping Matrix, and believe your journey is at an end. Is it? Your inner satellites have detected an object underneath the sands of your inner great desert; will you investigate? And what will you find in the First City?

KORSALUMERA
 DISNOBU

STRELSTENG
 BINTINTU

20TH **Strelsteng / Great Wastelands**
Rejuvenating Matrix
153rd to 160th sides of the psyche

Your Mothership and its attendant Fleet have set off for home, deep within your inner world. Before you can get any further, however, you need to stock up on resources and fuel to power your long journey out into your inner galaxy. What has come back to support you?

Type IV / ENFJ interid

24TH **Jardion / Cathedral of Kadesh**
Categorising Matrix
185th to 192nd sides of the psyche

A secret star! However long this pulsar or quasar has been here is very hard for your alethionavigational team to say. One thing is for sure, though – once you've integrated it, there is no going back from the deeper and fuller awareness of trauma it brings.

Type VI / INFP urego

8 Tempra di Saiki = 1 Banda di Saiki
8 Banda di Saiki = 1 Matris di Saiki
8 Matris di Saiki = 1 Dominus di Saiki

8 functions = 1 side
8 sides = 1 matrix
8 matrices = 1 domain

Type XIII / ISTP interego

TAL

SELAYANSA
 DISOINDU

KORTIMRU
 DISETRU

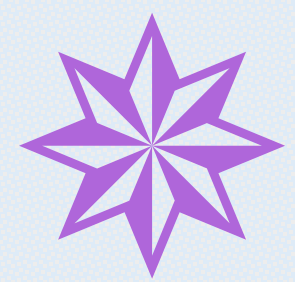
18TH **Selayansa / Khar-Selim**
Salvaging Matrix
137th to 144th sides of the psyche

How did you end up out here, in the great outer rim of your inner galaxy? It remains difficult to say, but the Salvaging Matrix will help you pick up on the trails and remnants that others' projections and persuasions have left in your psyche. Salvage target acquired!

Type IX / ESFP interkairos

Dominus Tal
 Charismatic Domain
 of the Psyche
Represented alethionavigationally
using the first eight levels of Homeworld (1999)

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