

Karta

pra jenti teng / for people with
Type XV / INTJ ego

Dominus Treseru kung Kwatandu di Saiki *A Map of the Third and Fourth Domains of the Psyche in Individuation Theory*

**FERFEKA
 BINSETRU**

27TH
**Ferfeka / Tenhauser Gate
 Tendentious Matrix**
209th to 216th sides of the psyche

Another civilisation? The *Ferfeka* is your first fleeting meeting with the Progenitors – Gaia, or the remnants of the collective unconscious of the rest of sentient life on our real-world Earth that existed prior to humanity's split from it around 74,000 CE.

Type V / ISFP chronoteleios

32ND
**Famosa / Hiigara
 Garden Matrix**
249th to 256th sides of the psyche

Is it as you let it, untouched and unhurt? What has happened to your homeworld in the years, decades, centuries and/or millennia that you have been gone? What has grown, and what has flourished? **Welcome home – pra fing, bos ja birah.**

Type II / ISTJ tetraego

**SHILMOL
 TRINTINTU**

**FAMOSA
 TRINGUNDU**

**GALMANG
 TRINGUADU**

HAP

Type VIII / ENTJ chronokairos

26TH
**Bara Peskis / Research Station
 Superlative Matrix**
201st to 208th sides of the psyche

What exactly did you find in the Anomalous Matrix? It's time to unpack its secrets in the Superlative Matrix, a research outpost perched on the edge of projection and trauma that will allow you to better study what exactly has been happening to you, and why.

**BARA PESKIS
 BINSEIDU**

**ISTRENCHI
 BINOBU**

**TISAGER
 BINOINDU**

Type IX / ESTP chronoid

30TH
**Shilmul / Bridge of Sighs
 Sighing Matrix**
233rd to 240th sides of the psyche

You're almost home, but your own defences as you left them long ago will not let you through – that's why they're such good defences! You must crack your own code, and demonstrate to yourself that you are ready to return to the centre of your inner world.

Type XIV / INTP tetrateleios

Type III / ESFJ retrakairos

31ST
**Galmang / Chapel Perilous
 Perilous Matrix**
241st to 248th sides of the psyche

The Homeworld is in view, but before you get home, you need to ensure that nothing lies in wait for you after being away so long. Is there anything on the Angel Moon of your perilous matrix, anything that either you or someone else has left in store for your return?

Type XIII / ISTP urteleios

22ND
**Stakamanti / Diamond Shoals
 Shouldering Matrix**
169th to 176th sides of the psyche

You're on your own, Fleet! This is the last matrix before the open void, and usually comes into play when one experiences the death of a respected elder, friend, relative or mentor. Grief and sorrow accompany the leave-taking, but so does a shouldering – a taking on.

**STAKAMANTI
 BINGUNDU**

23RD
**Shamansaja / Garden of Kadesh
 Caducean Matrix**
177th to 184th sides of the psyche

The void can be terrifying, but luckily you have found a refuge, a new place to rest and recharge – a nebula, hidden in the inner galactic void from prying eyes and unfriendly intrusions. There may be inhabitants here, too, however – what will you do about them and their magic?

Type IV / ENFJ urkairos

**SHAMANSAJA
 BINTREURU**

28TH
**Tisager / Galactic Core
 Rebellious Matrix**
217th to 224th sides of the psyche

What lies at the heart of your psyche? Is it a black hole? A wormhole? A hyperspace gate? A portal to another galaxy, or even another galaxy? What makes you you, and how do you decide? How will you rebel against the real world, and bring out the one within?

Type XII / ENFP retraid

29TH
**Istrenchi / Karos Graveyard
 Shining Matrix**
225th to 232nd sides of the psyche

Lots of things swirl around the Galactic Core; whether black hole or sun, the core has a magnetic effect that attracts all sorts of flotsam and jetsam to it. What will you do with all this detritus? Surely among all of it are gems and treasures – a weapon, a power, a hope.

Type VI / INFP interteleios

19TH
**Korsalumera / Mothership
 Kindling Matrix**
145th to 152nd sides of the psyche

You have your clues, your data, and your pathway home. It's time to journey into the farther reaches of your inner universe; to do this, you will need an inner fleet of explorers, led by your inner Mothership as its beating heart, soul, body and mind: the Korsalumera.

**PORTARODA
 BINGUADU**

Type XI / ENTP urid

21ST
**Portaroda / Great Wastelands
 Waypoint Matrix**
161st to 168th sides of the psyche

Also waiting for you in the asteroid belt are the remnants of other people's projections, ideas, values and thoughts – easily a threat, yes, but also a valuable new crew that could help your Fleet expand. How will you negotiate with these new additions? Friend or foe?

**PORTARODA
 BINGUADU**

**JARDION
 BINGGARTU**

**SHAMANSAJA
 BINTREURU**

25TH
**Zilfertu / Ghost Ship
 Anomalous Matrix**
193rd to 200th sides of the psyche

And after the secret star, another long-forgotten entity – a lighthouse, a previously unknown beacon on the journey back to yourself. What lies within this station, however? Who or what is waiting for you? Is it a fight or a friend that will emerge?

Type XVII / INFJ chronoego

Dominus Hap Homeland Domain of the Psyche

*Represented alethionavigationally
 using the latter eight levels
 of Homeworld (1999)*

17TH
**Kortimru / Khar-Toba
 Tableau Matrix**
129th to 136th sides of the psyche

You've dealt with the apocalyptic Reaping Matrix, and believe your journey is at an end. Is it? Your inner satellites have detected an object underneath the sands of your inner great desert; will you investigate? And what will you find in the First City?

**KORTIMRU
 DISETRU**

20TH
**Strelsteng / Great Wastelands
 Rejuvenating Matrix**
153rd to 160th sides of the psyche

Your Mothership and its attendant Fleet have set off for home, deep within your inner world. Before you can get any further, however, you need to stock up on resources and fuel to power your long journey out into your inner galaxy. What has come back to support you?

Type X / ESFP interid

**STRELSTENG
 BINTINTU**

24TH
**Jardion / Cathedral of Kadesh
 Categorising Matrix**
185th to 192nd sides of the psyche

A secret star! However long this pulsar or quasar has been here is very hard for your alethionavigational team to say. One thing is for sure, though – once you've integrated it, there is no going back from the deeper and fuller awareness of trauma it brings.

Type I / ISFI urago

8 Tempra di Saiki = 1 Banda di Saiki
8 Banda di Saiki = 1 Matris di Saiki
8 Matris di Saiki = 1 Dominus di Saiki

8 functions = 1 side
8 sides = 1 matrix
8 matrices = 1 domain

Type XV / INTJ interego

18TH
**Selayansa / Khar-Selim
 Salvaging Matrix**
137th to 144th sides of the psyche

How did you end up out here, in the great outer rim of your inner galaxy? It remains difficult to say, but the Salvaging Matrix will help you pick up on the trails and remnants that others' projections and persuasions have left in your psyche. Salvage target acquired!

Type VII / ESTJ interkairos

**SELAYANSA
 DISOINDU**

TAL

20TH
**Strelsteng / Great Wastelands
 Rejuvenating Matrix**
153rd to 160th sides of the psyche

Your Mothership and its attendant Fleet have set off for home, deep within your inner world. Before you can get any further, however, you need to stock up on resources and fuel to power your long journey out into your inner galaxy. What has come back to support you?

Type X / ESFP interid

Dominus Tal Charismatic Domain of the Psyche

*Represented alethionavigationally
 using the first eight levels of Homeworld (1999)*

*Ja fazeh di Kevin Martens Wong
 Omimerliang di Pedra Draku
 sibrih Microsoft PowerPoint
 Duminggu 20 Almantas 2022*
 Created by Kevin Martens Wong
 Merlionsman of the Republic of Singapore
 using Microsoft PowerPoint
 on Sunday 20 November 2021

**Merlionsman
 Coaching and Consulting**

merlionsman.com